Home Page

Header

Quote

Home page blurb v1 about me

1. Who am I?
2. What drives me?
3. Why software development?
4. How will I go about this?

Home page burb v2 My Approach

1. Who is the client?
   1. What’s their identity?
   2. Who are their customers?
   3. Who will be interacting with the product?
2. How will product be interactive with?
   1. Will users be internal, external or a mix.
   2. If a mix identify if there are specific elements that will only be accessed by specific user groups.
   3. What are the priorities for each user group? Aesthetics, accessibility, efficiency etc.
3. What are their objectives
   1. Why are they having the work done?
   2. What do they want the product to achieve?
   3. Are there specific priorities within their desired outcomes?
   4. Am I able to create something that will meet the objectives?
4. How will I achieve these objectives for them?
   1. What are the key challenges of the project?
   2. How will I approach resolving each one?
   3. Are all elements within my existing skill set
   4. If not, will I seek external support or undertake training to acquire the necessary skills. (Is the project still achievable in the timeframe?)

Portfolio Page

I have approached every project in my portfolio from one of two perspectives. One is that of a prospective client with an idea for a product that will meet my business needs. I set myself a brief about what my business need and how the product will be used and then make that happen picking up new skills and knowledge as needed.

The other is from a purely playful, “I wonder if I could make…” I enjoy both equally and find that getting on with making stuff is the way that I learn best. Enjoy my portfolio some of the content is relatively standard but I hope you will find some of the projects you find interesting and original.

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| Café In The Park  HTML & CSS  Premiss: A family run community Café need a simple website.  Style: Warm, friendly, and simple. | POS system for Café In The Park  HTML, CSS & JavaScript  Premiss: A local café require a system to take at point of sale. | Dyslexic Heroes  HTML, CSS & JavaScript  Premiss: A site to raise awareness of Dyslexic individuals who have made a difference to society. Inform and inspire. (maybe onepager) |
| Top Cards  HTML, CSS & JavaScript  Premiss: Create an online version of the popular card game where the user plays against the computer.  Style: NeoBrutalist | Adam’s Web Works  HTML, CSS & JavaScript  Premiss: A personal portfolio for myself with the aim of securing employment.  Style: Simple, clean slick, professional. | Fun mini site |
| Web based scavenger hunt/escape room | One pager | Art deco |
| glassmorphism | Oversized text | Fewer Images in heroes |
| Site speed | No code sites | Mephis design |
| INTERACTIVE FONT | Creative scrolling Paralax scrolling |  |